PATHFINDER
Character Sheet

PROFICIENCY
Untrained +0
Trained 2+Level
Expert 4+Level
Master 6+Level
Legendary 8+Level

◆ Single Action
◆◆ Two-Action Activity
◆◆◆ Three-Action Activity
◇ Free Action
↺ Reaction

CHARACTER NAME: Erkel Thaddeus Short

PLAYER NAME: Zach Hailey

EXPERIENCE POINTS (XP)

ANCESTRY AND HERITAGE: Human - Half-Orc
BACKGROUND: Emissary
CLASS: Rogue
SIZE: M **ALIGNMENT:** Chaotic Good **TRAITS:**
DEITY: Cayden Cailean

LEVEL: 2
HERO POINTS: 1

ABILITY SCORES

Modifier		Score	
3	STR STRENGTH	16
1	DEX DEXTERITY	12
1	CON CONSTITUTION	12
2	INT INTELLIGENCE	14
0	WIS WISDOM	10
3	CHA CHARISMA	16

CLASS DC

17 = DC BASE 10 | KEY 3 | PROF 4 | TEML (T) | ITEM

ARMOR CLASS

AC 17 = DC BASE 10 | DEX 1 or CAP | PROF 4 (T) | ITEM 2

UNARMORED TEML (T) | LIGHT TEML (T) | MEDIUM TEML | HEAVY TEML

Shield + | HARDNESS | MAX HP | BT | CURRENT HP

SAVING THROWS

	FORTITUDE	REFLEX	WILL
	3	5	4
CON/DEX/WIS	1	1	0
PROF	4	6	6
ITEM			
TEML	T	T	T

NOTES

HIT POINTS

MAX 17
CURRENT 17 | TEMPORARY
DYING | WOUNDED

RESISTANCES AND IMMUNITIES

CONDITIONS

PERCEPTION

4 | WIS 0 | PROF 4 | TEML (E) | ITEM

SENSES

SPEED 25 FEET
MOVEMENT TYPES & NOTES

MELEE STRIKES

WEAPON: Sword Cane — **7** = STR 3 | PROF 4 | TEML (T) | ITEM
DAMAGE: DICE 1d6 | STR 3 | B/P/S (P) | W SPEC | OTHER | TRAITS: Deadly D8, Disarm, Reach

WEAPON: Dagger — **7** = STR 3 | PROF 4 | TEML (T) | ITEM
DAMAGE: DICE 1d4 | STR 3 | B/P/S (P) | W SPEC | OTHER | TRAITS: agile, finesse, thrown 10 ft, versataile S

WEAPON: Brass Knuckles — **7** = STR 3 | PROF 4 | TEML (T) | ITEM
DAMAGE: DICE 1d4 | STR | B/P/S (P) | W SPEC | OTHER | TRAITS: agile

RANGED STRIKES

WEAPON: Dagger — **3** = DEX 1 | PROF 2 | TEML (T) | ITEM
DAMAGE: DICE 1d4 | SPECIAL | B/P/S (P) | W SPEC | OTHER 2 of these | TRAITS: agile, finesse, thrown 10ft. versatile S

WEAPON: — = DEX | PROF | TEML | ITEM
DAMAGE: DICE | SPECIAL | B/P/S | W SPEC | OTHER | TRAITS

WEAPON: — = DEX | PROF | TEML | ITEM
DAMAGE: DICE | SPECIAL | B/P/S | W SPEC | OTHER | TRAITS

WEAPON PROFICIENCIES

SIMPLE TEML (T) | MARTIAL TEML | OTHER TEML (T) Unarmed | OTHER TEML (T) Rapier

SKILLS

Skill	Mod		Abil	PROF	TEML	ITEM	ARMOR
ACROBATICS	5	=	DEX 1	4	T		-
ARCANA	2	=	INT 2				
ATHLETICS	7	=	STR 3	4	T		-
CRAFTING	6	=	INT 2	4	T		
DECEPTION	7	=	CHA 3	4	T		
DIPLOMACY	9	=	CHA 3	7	E		
INTIMIDATION	7	=	CHA 3	4	T		
LORE	2	=	INT 2				
Elidir LORE	6	=	INT 2	4	T		
MEDICINE	4	=	WIS 0	4	T		
NATURE	0	=	WIS 0				
OCCULTISM	2	=	INT 2				
PERFORMANCE	7	=	CHA 3	4	T		
RELIGION	0	=	WIS 0				
SOCIETY	6	=	INT 2	4	T		
STEALTH	5	=	DEX 1	4	T		-
SURVIVAL	2	=	WIS 0	0			
THIEVERY	5	=	DEX 1	4	T		-

LANGUAGES

Common, Orc, Undercommon, Abyssal, Dwarven, Elven

Ancestry Feats and Abilities

	SPECIAL 1ST
Half-Orc	**HERITAGE 1ST**
Monstrous Peacemaker	**FEAT 1ST**
	FEAT 5TH
	FEAT 9TH
	FEAT 13TH
	FEAT 17TH

Skill Feats

Multilingual	**BACKGROUND**
Glad Hand	**2ND**
	4TH
	6TH
	8TH
	10TH
	12TH
	14TH
	16TH
	18TH
	20TH

General Feats

	3RD
	7TH
	11TH
	15TH
	19TH

Class Feats and Abilities

Rogue's Racket - Scoundrel	**FEATURE 1ST**
Sneak Attack - 1d6	**FEATURE 1ST**
Nimble Dodge	**FEAT 1ST**
Quick Draw	**FEAT 2ND**
	FEATURE 3RD
	FEAT 4TH
	FEATURE 5TH
	FEAT 6TH
	FEATURE 7TH
	FEAT 8TH
	FEATURE 9TH
	FEAT 10TH
	FEATURE 11TH
	FEAT 12TH
	FEATURE 13TH
	FEAT 14TH
	FEATURE 15TH
	FEAT 16TH
	FEATURE 17TH
	FEAT 18TH
	FEATURE 19TH
	FEAT 20TH

Bonus Feats

Titan Wrestler

Inventory

WORN ITEMS	INVEST (MAX 10)	BULK
		1
Studded Leather		1
Sword Cane		1
Adventurer's Pack		L
Climbing Kit		-
Sheath		
Giant Bat Hide		

READIED ITEMS	BULK	OTHER ITEMS	BULK

BULK 5(8)

ENCUMBERED	BASE	STR
9 =	5	4

MAXIMUM	BASE	STR
14 =	10	4

CP	SP	GP	PP
	64	12	

CHARACTER SKETCH

ETHNICITY	NATIONALITY	BIRTHPLACE	AGE	GENDER & PRONOUNS	HT	WT
Bluish	Elidir		52	Male/He/Him	6'7	270

APPEARANCE

Bluish green skin with grey-white hair. Modest, but jacked beneath clothing .

PERSONALITY

ATTITUDE

Positive, but very political and tactical with his conversation and relationships.

BELIEFS

All people deserve to be heard, but if things don't go his way, strength has its place.

LIKES

Conversation, persuasion and deescalation

DISLIKES

Hardheadedness

CATCHPHRASES

"(Name) is the greatest (profession) I've ever known"

CAMPAIGN NOTES

NOTES

ALLIES

ENEMIES

ORGANIZATIONS

ACTIONS AND ACTIVITIES

NAME	ACTIONS	TRAITS	PAGE

DESCRIPTION

NAME	ACTIONS	TRAITS	PAGE

DESCRIPTION

NAME	ACTIONS	TRAITS	PAGE

DESCRIPTION

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DESCRIPTION

NAME	ACTIONS	TRAITS	PAGE

DESCRIPTION

NAME	ACTIONS	TRAITS	PAGE

DESCRIPTION

FREE ACTIONS AND REACTIONS

NAME	☐ FREE ACTION ☐ REACTION	TRAITS	PAGE

TRIGGER
DESCRIPTION

NAME	☐ FREE ACTION ☐ REACTION	TRAITS	PAGE

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TRIGGER
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TRIGGER
DESCRIPTION

Spell Attack Roll

◯ = [KEY] [PROF] | T E M L

Spell DC

◯ = DC BASE 10 [KEY] [PROF] | T E M L

Magic Traditions

ARCANE   OCCULT

PRIMAL   DIVINE

☐ PREPARED   ☐ SPONTANEOUS

Spell Slots Per Day

CANTRIP LEVEL	1	2	3	4	5	6	7	8	9	10

SPONTANEOUS SPELL SLOTS REMAINING

Cantrips

(repeated spell entry blocks, each with PREP and ACTIONS fields)

Innate Spells

(spell entry blocks with FREQ and ACTIONS fields)

Focus Spells

FOCUS POINTS   CURRENT [ ]   MAXIMUM [ ]

(spell entry blocks with ACTIONS fields)

Spells

(two columns of spell entry blocks, each with PREP and ACTIONS fields)